

potential

Special Interest Area

project goals

Joey Scouts



Adventure and Sport

Proficiency Badge

Athlete

Project Statement

“Challenge yourself to improve at both the theory and practice of athleticism in an age appropriate way”

Possible Project Goals

- » Improve over a 3-month period at a 50m sprint, a 200m run, throwing, and catching a hard ball, being able to hit a ball with a bat/racquet, a standing long jump, a running start long jump.
- » Talk about why exercise and stretching are important.
- » Name some Australian athletes and their sports.

Proficiency Badge

Sports

Project Statement

“Develop yourself in a sporting capacity and share your newfound skills and knowledge with your Patrol”

Possible Project Goals

- » Explain to your Patrol Leader/Mentor what a good sporting attitude is.
- » Show a good sporting spirit in all Joey Scout activities.
- » To your Patrol/Unit/Group, state the rules or laws of two sports.
- » These may be team or individual sports.
- » Take part regularly in and show reasonable proficiency at one of the sports you have explained.
- » Discuss the importance of training, warming up, cooling down and changing after your game.



Arts and Literature

Proficiency Badge

ART and Design

Project Statement

“Create a series of art pieces, and learn about art in new ways that you have not done before”

Possible Project Goals

- » Create an artistic piece, such as still life, free hand sketch, landscape, or a cartoon.
- » Create an artwork that tells a story, using a technique such as incorporating natural objects, collage, montage, rubbings, printing, painting.
- » Visit an Art Gallery and talk with your Patrol Leader/Mentor about some of the paintings/displays that you liked.

Proficiency Badge

Collector

Project Statement

“Create an age appropriate collection and discover how to maintain and grow your collection”

Possible Project Goals

- » Create an organised collection of a group of objects for at least 3 months.
- » Choose some objects you would like to collect and talk with your Patrol Leader /Mentor about what makes these objects interesting.



Arts and Literature

Proficiency Badge

Entertainer

Project Statement

“Expand your knowledge of what it takes to be an Entertainer by entertaining your Unit/Group/Patrol”

Possible Project Goals

- » Entertain your Unit / Audience with a piece of prose/verse/poetry you have memorised.
- » Learn three different magic tricks.
- » Perform a short skit or play with your Patrol.
- » Attend a performance by an amateur or professional group and talk with your Mentor/Patrol Leader about it.

Proficiency Badge

Handcraft

Project Statement

“Create handcrafts in techniques you were not competent in beforehand”

Possible Project Goals

- » Complete a project from the category of Fibre
- » Complete a project from the categories of Wood/Metal
- » Complete a project from the categories of Plastic/Leather
- » Complete a project from the categories of International Culture
- » Discuss with your Patrol Leader/Mentor regarding the project you have done



Arts and Literature

Proficiency Badge

Literature

Project Statement

“Expand your reading and writing ability and share what you learn with others”

Possible Project Goals

- » Read six books by different authors.
- » Write a new and different ending to one of these books.
- » Visit a library and explain to your Patrol Leader, Mentor the different kinds of books in a library, how to use a library, and how to care for books.
- » Write a short poem, or description of a book.

Proficiency Badge

Masks and Sculpture

Project Statement

“Learn about other cultures and artistic methods by creating masks and sculptures”

Possible Project Goals

- » Make an animal /performing mask
- » Fold some origami shapes.
- » Construct a clay item such as a pot
- » Make a soap carving.
- » Choose two pieces of art and tell your Patrol Leader/Mentor why you like them.



Arts and Literature

Proficiency Badge

Musician

Project Statement

“Learn to play and care for a musical instrument”

Possible Project Goals

- » Spend at least one month learning a musical instrument, such as voice, saxophone, guitar, or recorder.
- » Perform this instrument to an audience

Proficiency Badge

Photography

Project Statement

“Learn about photography and the skills/techniques required in ways you did not know before”

Possible Project Goals

- » Show your Patrol/Unit/Group how to hold and trigger a simple camera of your choice and explain how to use a viewfinder and explain the importance of keeping still while taking a photograph.
- » Take six photographs based on a theme of your choice and mount them to display a sequence of events or a story.
- » Take six photographs of one subject in varying light conditions such as direct sunlight, shade, cloud cover, indoor lighting, or campfire.
- » Mount the photographs on display.
- » With your Mentor/Patrol Leader explain what you liked and disliked about the results of your photographs.
- » Show all the photos you have displayed to your Patrol/Unit/Group.



Arts and Literature

Proficiency Badge

Cooking

Project Statement

“Challenge yourself to learn about the theory and practice of cooking”

Possible Project Goals

- » Talk with your Patrol Leader/Mentor about the basic rules of hygiene and safety in the kitchen.
- » Prepare your own breakfast consisting of at least one hot dish and a drink.
- » Wash up and put away the dishes and leave the food preparation area clean and tidy.
- » Cook a batch of baked items, or a 2-course dinner, for yourself and one other person.



Creating a better world

Proficiency Badge

Animals and Birds

Project Statement

“Do a series of activities and adventures that help you learn about the local environment, and help you teach others about the local environment”.

Possible Project Goals

- » Identify & learn about six breeds of farm animals, 3 feral Australian animals, and 5 native animals.
- » Learn about how these animals live, and what other animals and plants they interact with.
- » Learn about 5 birds found in your local area.
- » Draw/colour a picture of one of these birds.
- » Listen to and remember the songs of 3 birds.
- » Discuss some dangers to native birds from humans and animals.

Proficiency Badge

Citizenship

Project Statement

“Learn how to be a better citizen in your local community, and do some activities that help you be a better citizen”

Possible Project Goals

- » Talk about some ways a person not born in Australia can become an Australian Citizen.
- » Name two organisations in your community that help people and talk about these with your Mentor/Patrol Leader.
- » Talk with your Mentor/Patrol Leader about 4 things that people can do to be good people, and if you do these things.
- » Carry out a special good turn 3 times during a month for someone who is not a member of your family.



Creating a better world

Proficiency Badge

Gardener

Project Statement

“Grow and care for plants to expand your personal gardening skills, and improve your knowledge of gardening”

Possible Project Goals

- » Grow a plant (flower, vegetable, or indoor plant) and care for it for one month.
- » With your Patrol Leader/Mentor, discuss plants that are suitable for your area and which ones you would like to grow and why.
- » Weed your family or community garden for plants that are not welcome.

Proficiency Badge

World Friendship

Project Statement

“Learn about, and form a connection with the world/cultures around the world”

Possible Project Goals

- » Keep a scrapbook about another country of your choice and include information about it such as a map, a flag, cultural information, and one famous person who originates from there.
- » Find out if Scouting exists in the Country you have chosen.
- » If it does, draw a picture of the Scout Badge and place it in your scrapbook.
- » Explain what the United Nations is and some of the work it does around the world.



Environment

Proficiency Badge

Animals and Birds

Project Statement

“Do a series of activities and adventures that help you learn about the local environment, and help you teach others about the local environment”.

Possible Project Goals

- » Identify & learn about six breeds of farm animals, 3 feral Australian animals, and 5 native animals. Learn about how these animals live, and what other animals and plants they interact with.
- » Learn about 5 birds found in your local area.
- » Draw/colour a picture of one of these birds.
- » Listen to and remember the songs of 3 birds.
- » Discuss some dangers to native birds from humans and animals.

Proficiency Badge

Naturalist

Project Statement

“increase your level of understanding of the natural world through small careful observations and interactions”

Possible Project Goals

- » Make a plaster cast of three kinds of leaves, and also three animal tracks.
- » Collect, mount and label five kinds of rocks or shells.
- » Make a list of five different living things other than plants that you have found in the garden. Sketch, photograph or record them where they were.



Environment

Proficiency Badge

Pets

Project Statement

"Build a bond with a pet over a period of time as you care for it"

Possible Project Goals

- » Take care of pets for at least two months and discuss with your Mentor/Patrol Leader what you did.
- » List the food needed to keep your pet healthy.
- » Find out about two diseases, which could affect your pet.
- » Discuss these with your Mentor/Patrol Leader and how to prevent them.
- » List six animals/birds that you could keep as pets. Explain to your Mentor/Patrol Leader the reasons for your choices.



Growth and Development

Proficiency Badge Citizenship

Project Statement

“Learn how to be a better citizen in your local community, and do some activities that help you be a better citizen”

Possible Project Goals

- » Talk about some ways a person not born in Australia can become an Australian Citizen.
- » Name two organisations in your community that help people and talk about these with your Mentor/Patrol Leader.
- » Talk with your Mentor/Patrol Leader about 4 things that people can do to be good people, and if you do these things.
- » Carry out a special good turn 3 times during a month for someone who is not a member of your family.

Proficiency Badge Cooking

Project Statement

“Challenge yourself to learn about the theory and practice of cooking”

Possible Project Goals

- » Talk with your Patrol Leader/Mentor about the basic rules of hygiene and safety in the kitchen.
- » Prepare your own breakfast consisting of at least one hot dish and a drink.
- » Wash up and put away the dishes and leave the food preparation area clean and tidy.
- » Cook a batch of baked items, or a 2-course dinner, for yourself and one other person.



Growth and Development

Proficiency Badge

Fishing

Project Statement

"Become a fisher and discover the techniques required to catch fish"

Possible Project Goals

- » Identify 5 fish caught in the area you go fishing.
- » Rig a fishing line with a hook and sinker and use it.
- » Go fishing with an adult or age-appropriate older youth member, bait a hook and attempt to catch a fish.
- » Talk with your Mentor/Patrol Leader about where to obtain a fishing license for your area.
- » Find out about some laws about fishing near where you live.
- » Discuss with your Patrol Leader/Mentor some of the safety precautions you should take when fishing.

Proficiency Badge

International Culture

Project Statement

"Learn about ancient cultures and countries in an interactive and practical way, sharing your knowledge with others along the way"

Possible Project Goals

- » Choose a country and find out the names of two ancient cultures and the areas they live/lived in.
- » Draw a map showing this and the flag of this country.
- » Tell a legend from one of these cultures to your Patrol.
- » Research these cultures and find out what they lived in, what they wore, what they ate and what they did on a day to day basis in their traditional lifestyle.
- » Make a craft, model, or artefact from one of these cultures.



Growth and Development

Proficiency Badge

Musician

Project Statement

“Learn to play and care for a musical instrument

Possible Project Goals

- » Spend at least one month learning a musical instrument, such as voice, saxophone, guitar, or recorder.
- » Perform this instrument to an audience

Proficiency Badge

Pets

Project Statement

“Build a bond with a pet over a period of time as you care for it”

Possible Project Goals

- » Take care of pets for at least two months and discuss with your Mentor/Patrol Leader what you did.
- » List the food needed to keep your pet healthy.
- » Find out about two diseases, which could affect your pet.
- » Discuss these with your Mentor/Patrol Leader and how to prevent them.
- » List six animals/birds that you could keep as pets.
- » Explain to your Mentor/Patrol Leader the reasons for your choices.



Growth and Development

Proficiency Badge

Photography

Project Statement

"Learn about photography and the skills/techniques required in ways you did not know before"

Possible Project Goals

- » Show your Patrol/Unit/Group how to hold and trigger a simple camera of your choice and explain how to use a viewfinder and explain the importance of keeping still while taking a photograph.
- » Take six photographs based on a theme of your choice and mount them to display a sequence of events or a story.
- » Take six photographs of one subject in varying light conditions such as direct sunlight, shade, cloud cover, indoor lighting, or campfire.
- » Mount the photographs on display.
- » With your Mentor/Patrol Leader explain what you liked and disliked about the results of your photographs.
- » Show all the photos you have displayed to your Patrol/Unit/Group.



Growth and Development

Proficiency Badge

Sports

Project Statement

“Develop yourself in a sporting capacity and share your newfound skills and knowledge with your Patrol”

Possible Project Goals

- » Explain to your Patrol Leader/Mentor what a good sporting attitude is.
- » Show a good sporting spirit in all Cub Scout activities.
- » To your Patrol/Unit/Group, state the rules or laws of two sports.
- » These may be team or individual sports.
- » Take part regularly in and show reasonable proficiency at one of the sports you have explained.
- » Discuss the importance of training, warming up, cooling down and changing after your game.

Proficiency Badge

Traveler

Project Statement

“Explore the world around your local community. Improve your travelling skills and logistical abilities”

Possible Project Goals

- » With your Patrol Leader/Mentor talk about 4 places of interest in your area that you would show to a person visiting you.
- » Give an illustrated talk to your Patrol/Unit/Group about a holiday you have had away from your hometown.
- » Use a map of your City/Town to plan a day trip to some interesting places you would like to visit with your Unit/Group/Patrol.
- » Plan and undertake a trip of approximately 50 kilometres with an Adult Leader/Mentor/Patrol using public transport.
- » Talk about this trip to your Patrol/Unit/Group.



Stem and Innovation

Proficiency Badge

Codes and Signals

Project Statement

“Learn about, and do, some activities surrounding and methods of making and breaking codes”

Possible Project Goals

- » Write a message in invisible ink.
- » Show your understanding of a code alphabet by writing a message of at least 12 words.
- » Give this message to your Patrol to decipher.
- » Use the international Phonetic Alphabet to spell your name.
- » Talk with your Mentor/Patrol Leader about why passwords are important.

Proficiency Badge

Cooking

Project Statement

“Challenge yourself to learn about the theory and practice of cooking”

Possible Project Goals

- » Talk with your Patrol Leader/Mentor about the basic rules of hygiene and safety in the kitchen.
- » Prepare your own breakfast consisting of at least one hot dish and a drink.
- » Wash up and put away the dishes and leave the food preparation area clean and tidy.
- » Cook a batch of baked items, or a 2-course dinner, for yourself and one other person.



Stem and Innovation

Proficiency Badge

Engineer

Project Statement

"Discover and learn about simple/basic machines in theory and practice"

Possible Project Goals

- » With your Patrol Leader/Mentor, name and explain the use of 5 different kinds of machines such as trucks and farm equipment.
- » Explain some simple machines such as a wedge and lever.
- » Talk with your Mentor/Patrol Leader about what solar power is.
- » Make a small model of a boat that can float.

Proficiency Badge

Flight

Project Statement

"Investigate the concepts of flight in a practical and age appropriate manner"

Possible Project Goals

- » Know and understand the safety rules for flying kites.
- » Make and fly a glider, box kite or diamond kite.
- » Make and test a model parachute.
- » Draw and label the parts of a hot air balloon and explain how a hot air balloon flies to your Patrol Leader/Mentors.



Stem and Innovation

Proficiency Badge

Handyworker

Project Statement

“Improve your ability to help your family around the house in a fun, safe and challenging way”

Possible Project Goals

- » Demonstrate how to use a washing machine, dishwasher (or sink and cleaning equipment) and a vacuum cleaner.
- » Show how to clean and care for a wood working tool that you have used.
- » Repair an item related to woodwork you have used.
- » Demonstrate the safe use, cleaning, and care of gardening/outdoor tools such as a rake, spade, watering can and wheelbarrow.
- » Prepare an area for a garden bed with the removal/relocation of soil and rocks and appropriate use of garden tools.

Proficiency Badge

Scientist

Project Statement

“Discover the concept of the scientific method and perform experiments using it”

Possible Project Goals

- » State the safety precautions you should take when you are working on an experiment.
- » List three different areas of science and explain what is studied in each area.
- » Perform an experiment that shows either a simple chemical reaction, a magnetic field, or a growing plant.
- » Find out about a famous scientist and how their work has affected the world.



Stem and Innovation

Proficiency Badge

Space

Project Statement

“Investigate about space and its exploration by creating models and observing space vehicles”

Possible Project Goals

- » Observe a satellite, space station, or space rocket and record the time of the sighting and its path across the sky.
- » Draw a diagram or create a model of our solar system showing the planets, their sizes and distances from the sun.
- » Identify the Southern Cross (or Orion) and demonstrate to your Patrol, Unit or Group how to find due south/due north.
- » Make a pinhole planetarium and show how to use it with your Patrol/Unit/Group.

Proficiency Badge

Weather

Project Statement

“Through observation and recording, learn about the weather cycles and events that happen near your local area”

Possible Project Goals

- » Observe the weather conditions at the same time each day for seven days and record the conditions on a chart.
- » Include temperature, cloud cover, wind direction and speed, rainfall, and any other special weather events.
- » Make some kind of weather recording instrument such as a rain gauge to help you with these recordings.
- » Explain why it rains and why it sometimes does not rain for a long time.
- » Name and draw three different types of clouds.



In other parts of the program

Bushcraft, Canoeing, Cyclist, First Aider, Sailing, Swimmer are covered by Outdoor Adventure Skills.

No Longer Relevant

Information Technology, not applicable to youth.



