Program Jump Start – PART 1

Thanks to all for your hard work last year learning about the program, especially in a virtual environment and now getting back to face-to-face Scouting. We completed the introduction of the program essentials by the end of last year, quite a journey for all.

We might now find ourselves at different stages of implementation. Not to worry, hopefully this series will help 'jump start' the program for you in your Unit, or at least help a bit!

It's great if most of these points are familiar to you. If some are new, take a few minutes to understand what they are and how they benefit your Scouts. We need everyone on board. Leaders are encouraged to reach out to their District teams or to the Section Commissioner in their Region should they require program support. Each Section is well equipped to help.

Please scan the following basics then jump in when we catch up with you.

The Basics

- The old program is referred to as The Awards Scheme and the new program is The Achievement Pathways. From now, let's just call it 'the program'.
- All Leaders are required to complete the on-demand learning module – Achievement Pathways. Select "On Demand Training" on the Scouts Victoria web page, login, then select the module from the Scouting Essentials section.
- We have one program, one concept across all 5 Sections.
- There is a handy program converter, available here.
- We have Patrols in all age Sections. Cub Scouts understand that a Six is a Patrol.
- We still have Scout Groups but within each Group the Sections are called Units.
- We still have Joey Scouts, Cub Scouts, Scouts, Venturer Scouts and Rover Scouts. Generically let's call them all SCOUTS.

- The Language of the Program document is highly recommended, find it here.
- The Section age ranges have had some minor changes and the youth uniform shirt badge layout has been updated. Information on these can be found here
- Obtain a copy of the Program Handbook, available at Scout Shop online, here
- All Section record books are also available at Scout Shop online, here

Let's Jump start

- Discuss the program with your Scouts, how Scouts plan their own progression.
- Scouts should plan> their own transition from old to new and to ideally be in the new program by the end of this year. New members should start in the new program. We understand some transitions may take longer.
- Discuss ways to transition from old to new. As a guide, here are 3 suggestions, click here.
  Example – finish Pioneer Badge then start on Milestone 2 – focus on the new program requirements.
- Discuss programming in the 4 Challenge Areas. All Scouts are required to complete a prescribed number of participations, assists and leads covering all 4 Challenge Areas.
- Progression through the Achievement Pathways can be recorded many ways including by spreadsheet. Scouts Australia has developed a digital platform called Scouts|Terrain. This takes input from Scouts, Unit Councils and Leaders.

Challenge 1

Ask your Scouts to run a Unit Council, include an agenda, plan a themed Unit holiday and several weekly programs, a program cycle. These programs should include activities from each of the 4 Challenge Areas. The planning is to be done by the Scouts with the adult Leader facilitating – Give yourself and your Unit a tick when done!
We would like to see some photos of your Unit in action, please email them to npi@scoutsvictoria.com.au

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Getting started in Scouts|Terrain

With Aidan, we are planning some more Terrain webinars, please check next week's Be Informed for more details.

Terrain is a tool for planning and recording personal progression. It is a programming tool for youth members and adults.

Terrain is a digital platform provided by Scouts Australia. Terrain is accessed by browsing to the Terrain web site, this makes it compatible with all devices. For Terrain support, 'How to Get Started' fact sheets and general information please visit, https://pr.scouts.com.au/terrain/

Technology and devices are a part of our world. They are a part of Scouting. They allow us to communicate, navigate, find information, learn and so much more. We need to harness technology and use it in the right ways to support, grow and improve Scouting.

Step 1 – download the fact sheet https://pr.scouts.com.au/mdocs-posts/how-to-log-in/
Follow the step-by-step instructions.

Step 2 - Browse to the Log In page at https://terrain.scouts.com.au

- Type in your membership number - If this is unknown, contact your Section Leader, Group Leader or your District Support personnel who should be able to support you.
- Enter your date of birth as your password initially (YYYY-MM-DD) e.g. if you were born on the 1st of June 1990 you will enter 1990-06-01. You MUST include the HYPHENS.
- Press the Log In Button
- You will be asked to enter your email address and create a new password. Remember to keep your password safe! You should now be logged in to Scouts|Terrain!

This is just a jump start. We encourage everyone to read the Scouts Australia FAQ's and Fact Sheets reference in this brief. Remember, all the Terrain information you could need is located at https://pr.scouts.com.au/terrain/

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